

# APPENDIX VII – RALLY GLOSSARY

This glossary defines commonly used rally terms. These definitions are official for the Parade rally, and the terms may not be redefined in the “generals” or any supplementary regulations. Any terms, symbols, or abbreviations not included in this glossary but used in the Parade rally will be defined in the rally general instructions. Suggestions for the inclusion of additional terms will be welcomed by the PCR Committee.

**Acute** - A turn of substantially more than 90 degrees at an intersection.

**After** - Unless the instruction specifies otherwise, the indicated action is to be taken at the first opportunity following the designated landmark or sign.

**At** - “even with” for speed changes, mileages and pauses; “in the vicinity of” for turns and other instructions

**Bear** - A turn of substantially less than 90 degrees at an intersection.

**Before** - Any navigational aid identified by the use of the word “before” will be visible from the point of the instruction execution, used to indicate this last opportunity before the referenced sign or landmark.

**Blinker** - A warning signal at an intersection, consisting of a light or lights, usually red or yellow, operating in an alternating sequence of off and on.

**CAST** - An acronym for Change Average Speed To, indicating that the preceding average speed is to be discontinued and replaced by the value given after “CAST.”

**Cross** - To go straight across. To cross a divided highway is to cross both halves of it.

**Crossroad** - An intersection at which two public roads cross each other at approximately right angles.

**DIYC** – An acronym for Do-It-Yourself-Checkpoint. An unmanned timing control (See section R-8.1.2.)

**Free Zone** - A part of the timed rally route in which there are no timing controls.

**Gain** - To make up a specified time during passage of a specified distance. The gain time is subtracted from the time required at the given average speed to traverse the specific distance. The specified distance in which a gain is operative is a free zone.

**Intersection** - The point of any meeting or crossing of two or more rally roads where the rallyist will have a choice of direction in which to proceed without making a U-turn.

**ITIS** - An acronym for If There Is Such, usually given after the identification of a landmark or sign. In a numbered route instruction, “ITIS” indicates that the instruction is to be executed only if the identified marker is encountered on the route before it is possible to execute the next numbered route instruction.

**Left** - A turn to the left of from 1 to 179 degrees.

**Leg** - The part of the rally route extending from one timing control to the next, or from the start to the first timing control.

**Mileage, Approximate** - The distance from the start of a section to a point along the rally route given to within 0.1 mile.

**Mileage, Official** - The distance from the start of a section to a point along the rally route given to within 0.01 miles.

**Opp** - An abbreviation for “Opportunity.” An opportunity is a place where it is possible to execute a specified action. If “OPP” or “Opportunity” is not given in an instruction, the first opportunity to execute the instruction is assumed.

**Or** - Execute either the instruction before the word “or” (whether or not capitalized) or the instruction after the word “or” but not both. The first opportunity encountered should be used to execute the numbered instruction.

**Pause** - To delay a specified time at a named point or during passage of a specified distance. The pause time is added to the time required at a given average speed to traverse the specified distance. The specified distance in which a pause is operative is a free zone.

**Paved** - A road having a continuous hard surface, such as concrete, brick, macadam, etc., obviously suited to moderate or heavy-duty traffic.

**Pick Up** - To go essentially straight onto a new road or route.

**Right** - A turn to the right of from 1 to 179 degrees.

**RIP** - An acronym for Reads In Part, indicating that material quoted does not include all words and symbols given on a referenced sign. However, nothing is omitted within the quotes.

**Section** - Any part of a rally route at the beginning of which the official mileage is zero and at the end of which the official mileage ends or reverts to zero.

**Stop** - “Stop” or “STOP” (in quotations) or STOP (without

quotations) refers to a red octagonal sign with white letters instructing you to stop if the sign faces and is applicable to the rally route. Count only one stop per intersection.

**Straight** - To go straight ahead. This term shall be used to indicate the proper course through an intersection.

**T** - An intersection having the general shape of the letter “T” requiring a turn to the left or right, both turns being essentially equal. It is not possible to go straight at a “T”.

**Traffic Light** - A signal consisting of red, yellow and green lights designed to control traffic at an intersection on the rally route. It need not be operational or it may be operating as a blinker. Count only one traffic light per intersection.

**Transit Zone** - A part of a rally route in which there are not timing controls and in which no specific speed need be maintained. Either an exact time for passage or a restart time from the end of the transit zone must be given. An approximate distance for the length of the transit zone is desirable and may be given.

**Turn** - To make a change of direction at an intersection

**Unpaved** - A road having a discontinuous, non-hard surface, such as broken stone, gravel, dirt, etc.

**Y** - An intersection having the general shape of the letter “Y” requiring a turn to the left or right, both turns being substantially less than 90 degrees. It is not possible to go straight at a Y.

**Yield** - “Yield” or “YIELD” (in quotations) or YIELD (without quotations) refers to a wedge-shaped sign instructing you to yield the right of way to traffic on a different route if the sign faces and is applicable to the rally route. Count only one yield per intersection.

( ) - Parentheses indicate redundant information. Words in parentheses are given for explanation only.

“ ” - Quotation marks indicate a sign displaying the quoted material. Word(s) not given in quotes refer to an actual person place or thing.

## TIME CONVERSION CHART

Sec.	.01	Sec.	.01	Sec.	.01	Sec.	.01
:00	.00						
:01	.02	:16	.27	:31	.52	:46	.77
:02	.03	:17	.28	:32	.53	:47	.78
:03	.05	:18	.30	:33	.55	:48	.80
:04	.07	:19	.32	:34	.57	:49	.82
:05	.08	:20	.33	:35	.58	:50	.83
:06	.10	:21	.35	:36	.60	:51	.85
:07	.12	:22	.37	:37	.62	:52	.87
:08	.13	:23	.38	:38	.63	:53	.88
:09	.15	:24	.40	:39	.65	:54	.90
:10	.17	:25	.42	:40	.67	:55	.92
:11	.18	:26	.43	:41	.68	:56	.93
:12	.20	:27	.45	:42	.70	:57	.95
:13	.22	:28	.47	:43	.72	:58	.97
:14	.23	:29	.48	:44	.73	:59	.98
:15	.25	:30	.50	:45	.75	:60	1.00

## CHECKPOINT / DIYC LIMITS

Do-It-Yourself-Checkpoint (DIYC) Allowances							
# of Checkpoints	5	6	7	8	9	10	11
Maximum # of DIYC	2	3	3	4	4	5	5